**📊 Pricing - Full Spectrum Valuation Engine**

### 🧠 Master Formula: Full Spectrum Pricing

Game Price = (BasePrice × TierMultiplier × CulturalWeight)  
 × (1 + KarmaMod + SentimentMod + EventMod)  
 × MetricScoreModifier  
 × TimeMod  
 × LiquidityIndex  
 × NarrativeVolatility

🧱 This formula is fully internal. No real-world or external pricing is used. Each comic has a **Base Price** assigned within the game system. The final price is a dynamic expression of its narrative weight, community impact, time effects, and mythic resonance.

### 🧮 Base Price (Stock Price Equivalent)

BasePrice = The internally assigned price of a comic within Panel Profits

Think of this as the comic’s **stock ticker base value** — not tied to the real world, CGC, or market sales.

### 🔍 Variable Definitions

* **TierMultiplier**: Reflects a comic’s structural importance. CE50 books are valued higher than Field titles.
  + CE50 = 1.5
  + PPIX100 = 1.3
  + Field = 1.0 Importance of the comic’s designation (e.g. CE50 vs Field)
* **CulturalWeight**: Its role in myth, fandom, or legacy
* **KarmaMod**: Player actions that affect price positively or negatively
* **SentimentMod**: Emotional and market energy around the issue
* **EventMod**: Temporary boosts from major narrative, crossovers, etc.
* **MetricScoreModifier**: Weighted reflection of 21-point narrative quality system
* **TimeMod**: How long an asset is held or appreciated
* **LiquidityIndex**: How often it changes hands
* **NarrativeVolatility**: Current arc speculation and resonance

### 🧼 Note:

All real-world pricing, FMV references, or CGC grading assumptions have been completely removed. This system is **purely internal** and driven by storytelling, engagement, and behavioral interaction.

The stock price of a comic = its starting value × the mythic energy it earns, accumulates, or burns inside the system.

Simple. Mythic. Yours.